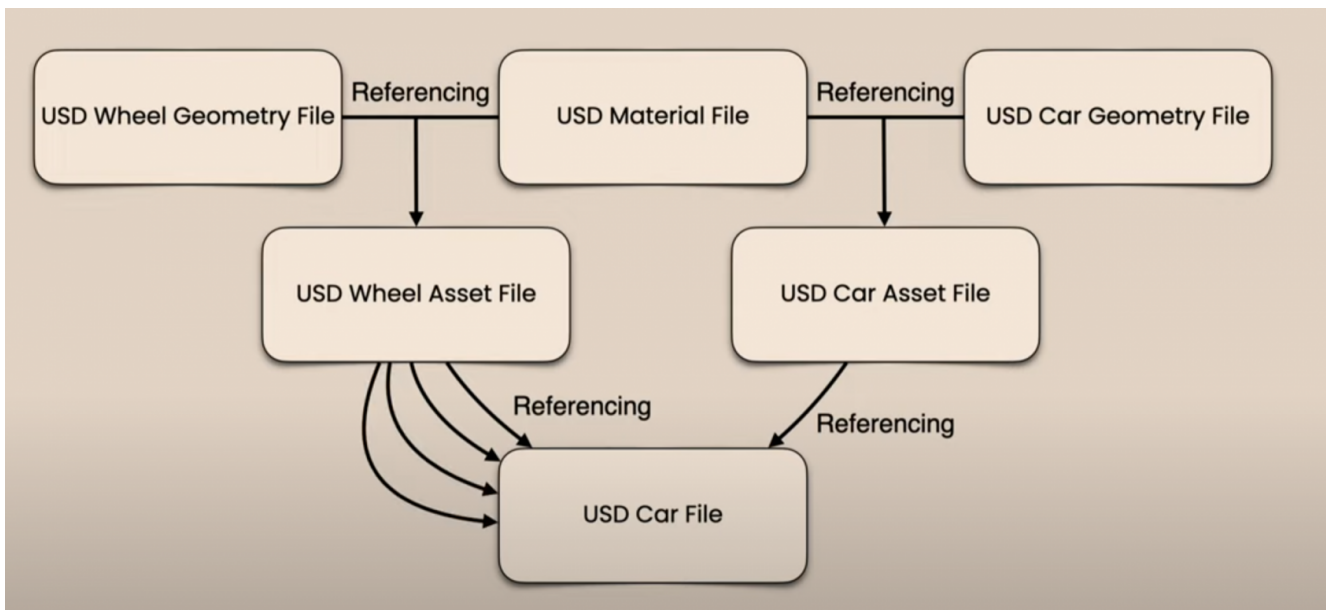
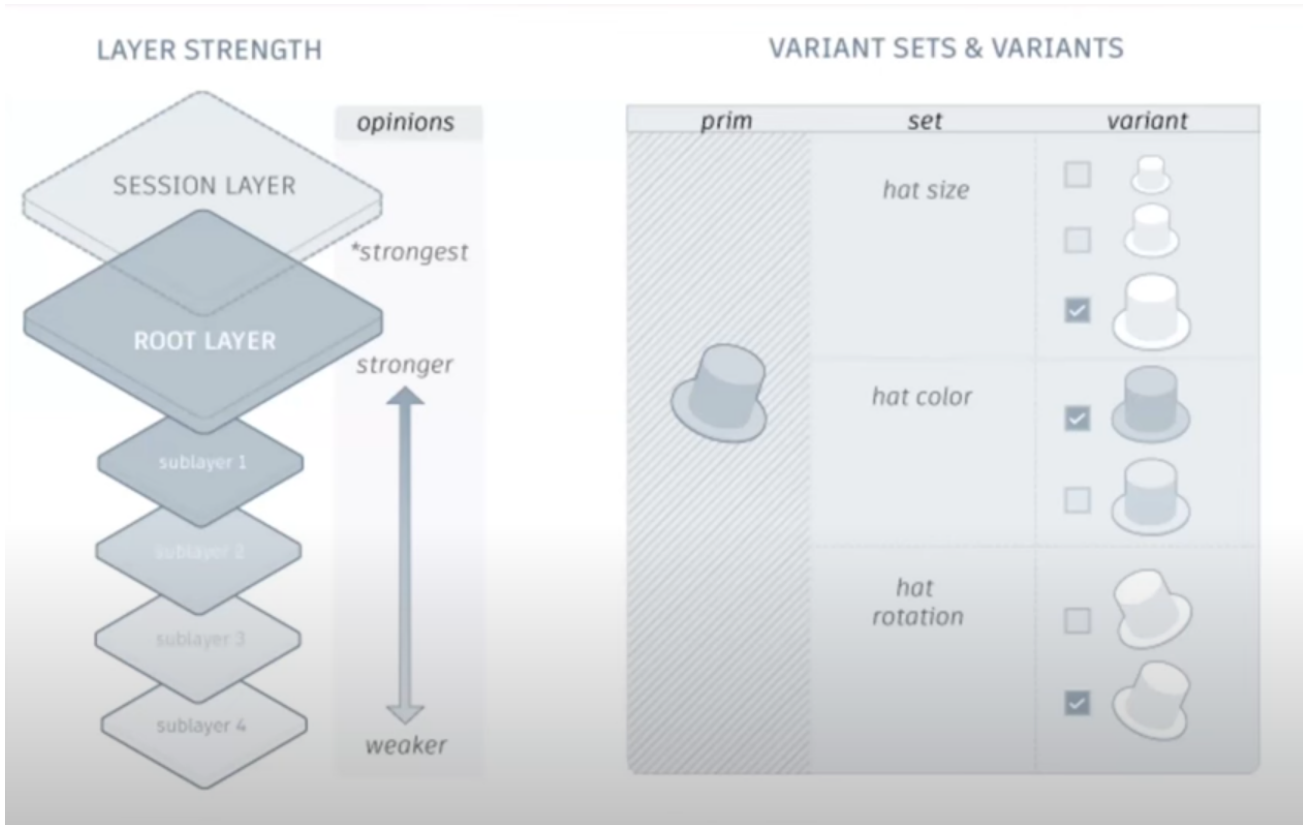
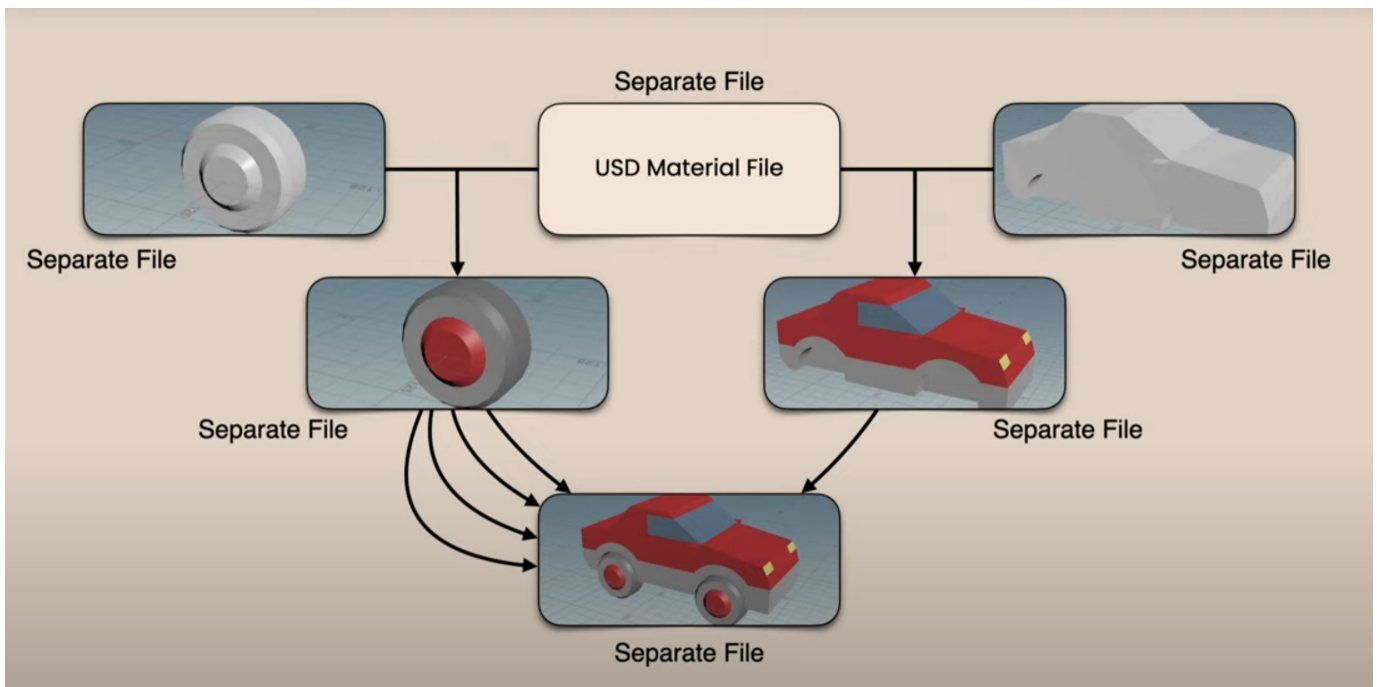


# File Formats

- [Universal Scene Description \(USD\)](#)

# Universal Scene Description (USD)





Best Tutorial on USD:

<https://remedy-entertainment.github.io/USDBook/>

Which references a small offline rendered animation scene from Animal Logic

<https://animallogic.com/alab/>

Best Large Scale USD file for games

<https://github.com/Activision/caldera>

Early implementation of USD by Disney Animation

<https://www.cgchannel.com/2022/02/download-disneys-usd-version-of-moanas-motunui-island/>