

# 07\_Trees

BVH, Scene Graphs, Spatial Partitioning

- Binary Tree
  - Bounding Volume Hierarchy
- Trees
  - Strict Tree
- Spatial Partitioning Trees
  - Quadtrees
  - Octrees
- Linked List

# Binary Tree

Binary Tree

# Bounding Volume Hierarchy

# Trees

Trees

# Strict Tree

skeletal rigs use this

# Spatial Partitioning Trees

Spatial Partitioning Trees

# Quadtrees

Spatial Partitioning Trees

# Octrees



# Linked List